USC Rossier
School of Education

Master of Education - Learning Design and Technology
Curriculum Snapshot

First Year	Full-Time	Part-Time	
Term 1	EDUC 508 Creating Communities of Interest (2)	EDUC 508 Creating Communities of Interest (2)	
	EDUC 503 Learning and Motivation (3)	EDUC 503 Learning and Motivation (3)	
Term 2	EDUC 589 Human Lifespan Development (3)	EDUC 589 Human Lifespan Development (3)	
	EDUC 591 Diversity: Power, Equity, and Inclusion (3)	EDUC 591 Diversity: Power, Equity, and Inclusion (3)	
	EDUC 570 Research Design and Data Analysis (3)		
Term 3	EDUC 595 Instructional Design (3)	EDUC 595 Instructional Design (3)	
	EDUC 582 Assessment and Evaluation (2)	EDUC 582 Assessment and Evaluation (2)	
	EDUC 579 Media Selection and Evaluation (2)		
Second Year			
Term 4	EDUC 587 Master's Studio A (2)	EDUC 587 Master's Studio A (2)	
	EDUC 586 Design of Learning Environments (3)	EDUC 586 Design of Learning Environments (3)	
Term 5	EDUC 588 Master's Studio B (4)	EDUC 588 Master's Studio B (4)	
		EDUC 570 Research Design and Data Analysis (3) *	may need to be on campus
Term 6		EDUC 579 Media Selection and Evaluation (2)	
		EDUC 570 Research Design and Data Analysis (3) *	IF not taken in term 5, may be offered online or on campus
Total Units	**30 units**	*EDUC 570 can be taken in term 5 or 6**	